

PLYMOUTH PUBLIC SCHOOLS
VISUAL ARTS SCHOOL SCOPE AND SEQUENCE GRADES K-5

Components of a vital curriculum include scope, sequence, and articulation. The scope identifies the extent and depth of content covered. The sequence seeks to build new knowledge based on previous experiences. Articulation identifies curricular information across the school district so goals, objectives, themes, and projected outcomes are consistent throughout the arts program.

<i>Methods, Materials, Techniques*</i>		
<i>Grades K - 1</i>	<i>Grades 2 & 3</i>	<i>Grades 4 & 5</i>
Introduce dry media including pencils, crayons, markers, chalk, and oil pastels .	Practice using dry media including pencils, crayons, markers, chalk, and oil pastels to produce different visual effects.	Develop skills using dry media including pencils, crayons, markers, chalk, and oil pastels produce unique visual effects.
	Introduce drawing inks.	Practice and develop skills using drawing inks.
Introduce wet media including tempera/watercolor paints and proper brush handling to use paints to explore and mix paints.	Practice and use wet media including tempera/watercolor paints and proper brush handling to mix paints and produce different visual effects.	Develop skills using wet media including tempera/watercolor paints and proper brush handling to mix paints and produce unique visual effects.
Introduce assemblage and collage including proper handling of scissors and glue .	Practice assemblage and collage including proper handling of scissors and glue to produce different visual effects.	Develop skills using assemblage and collage including proper handling of scissors and glue to produce unique visual effects.
Introduce printmaking using stamp printing .	Introduce printmaking including stamp printing and etching techniques.	Practice skills in printmaking including stamp printing, relief printing and etching techniques.
Introduce applications of textiles and yarns .	Practice applications of textiles and yarns .	Develop skills and applications of textiles and yarns .
Introduce clay modeling .	Practice manipulation of clay modeling .	Develop skills in manipulation of clay modeling .
	Introduce 3D materials including wire* , paper maché and plaster .	Practice skills using 3D materials including wire* , paper maché and plaster .
<i>Elements and Principles of Design</i>		
<i>Grades K - 1</i>	<i>Grades 2 & 3</i>	<i>Grades 4 & 5</i>
Introduce variety of lines including straight, vertical, horizontal, diagonal, and curved .	Practice variety of lines and include lines that are zigzag, thick and thin, spiral, intersecting, and parallel .	Develop skills using a variety of lines including angular and crosshatched lines.
Introduce primary and secondary colors.	Identify primary and secondary colors and discuss how color relates to feelings and moods.	Develop skills using primary, secondary, and complementary colors to create color feelings and moods in artworks.
	Introduce complementary colors, intermediate or tertiary colors, and warm and cool colors.	Practice using complementary colors, intermediate or tertiary colors , and warm and cool colors to create feelings and moods in artworks.
	Introduce value, tints, shades, and neutral colors.	Use value, tints, shades, and neutral colors to create feelings and moods in artworks.

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Introduce actual and simulated textures .	Identify textures and practice creating a variety of textures including rough, smooth, bumpy, and fuzzy.	Develop skills creating a variety of textures to change surface quality.
Introduce organic shapes and geometric shapes including circles, squares, and triangles .	Identify and use organic, geometric, vertical, horizontal, and diagonal shapes in discussion and artworks.	Use a variety of organic, geometric, vertical, horizontal, and diagonal shapes in discussion and artworks to develop composition.
	Introduce forms including spheres, cubes, rectangular prisms, and pyramids .	Practice using forms including spheres, cubes, rectangular prisms, and pyramids in discussions and artworks.
	Introduce fundamentals illustrating shallow and deep space on a 2D surface, worm's eye view and bird's eye view .	Develop skills illustrating shallow and deep space on a 2D surface, worm's eye view and bird's eye view .
Introduce formal and informal patterns .	Practice identifying and creating formal and informal patterns.	Develop skills using formal and informal patterns in artworks and discussion.
	Introduce balance using radial design.	Review radial balance and introduce symmetrical and asymmetrical in discussion and creating artworks.
Introduce foreground, middle ground, and background in composition.	Review horizon line, foreground, middle ground, and background in composition .	Develop proficiency in illustrating foreground, middle ground, and background in composition .
	Introduce positive and negative space.	Review positive and negative space.
	Introduce proportion and scale in drawing and 2D design.	Practice proportion and scale in drawing and 2D design
		Introduce emphasis in creating a focal point in composition.
Observation, Abstraction, Invention, and Expression		
Grades K - 1	Grades 2 & 3	Grades 4 & 5
Introduce still life, landscape, portrait, and figures to create artworks through direct observation .	Review still life, landscape, portrait, and figures in creating artworks through direct observation and discussion.	Develop skills in still life, landscape, portrait, and figures in creating artworks through direct observation and discussion.
	Introduce expressive works that explores abstraction .	Practice creating expressive works that explore abstraction .
Introduce artwork from memory or imagination to tell a story, idea, or fantasy .	Practice creating artwork from memory or imagination to tell a story, idea, or fantasy .	Develop competency in creating artwork from memory or imagination to tell a story, idea, or fantasy .
	Introduce gesture and contour drawing in drawing process.	Practice gesture and contour drawing process.

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<i>Drafting, Revising, and Exhibiting</i>		
<i>Grades K - 1</i>	<i>Grades 2 & 3</i>	<i>Grades 4 & 5</i>
Introduce how to talk about the process of making own artwork.	Practice how to present work, make decisions and explain process in creating artwork.	Develop skills in presenting work, making decisions and explaining process in creating artwork.
<i>Connections to Arts and Other Disciplines</i>		
<i>Grades K - 1</i>	<i>Grades 2 & 3</i>	<i>Grades 4 & 5</i>
Introduce ways to describe, group categories, and describe similarities and differences in art.	Practice ways to describe, group categories, and describe similarities and differences in art.	Develop ability to describe, group categories, and describe similarities and differences in art.
Introduce how to describe the meaning and purposes of art in history and cultures.	Practice ways to describe the meaning and purposes of art history and cultures	Develop skills how to describe the meaning and purposes of art history and cultures.
Introduce artists to show how they create their work.	Review how artists create their work.	Investigate how artists create their work.
	Introduce artistic media and style .	Review artistic works by style .
	Introduce interactive media, technology and digital software .	Practice using interactive media, technology and digital software .
Introduce connections between language arts and illustration .	Practice making connections to other disciplines such as math and science as it relates to art.	Develop commonalities and relationships to other disciplines.

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